

# **Unit 4 Minor Games**

Pickeball

# Learning Intents

Students will be able to (SWBAT):

Psychomotor:

- Participate in a competitive game of Pickleball
- Transfer skills from Badminton to Pickleball setting

Cognitive:

- Understand how concepts of movement, space, and Net/Wall games transfer over

Affective:

- Working cooperatively as a group
- Apply **safety** principles
- Focus on positive attitudes and teamwork

Social:

- Create good class atmosphere
- Participate with a number of different players

Equipment:

- Pickleball Racquets
- Pickleball balls

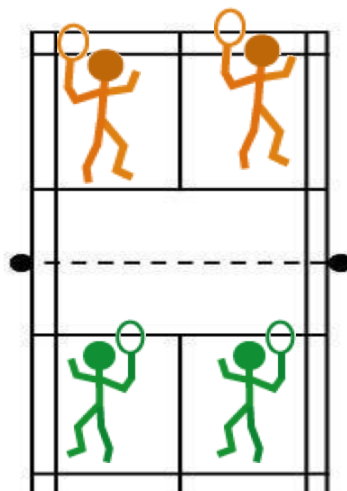
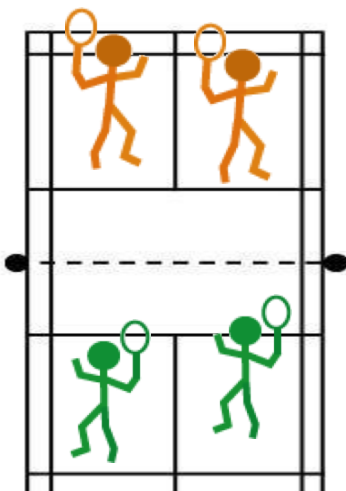
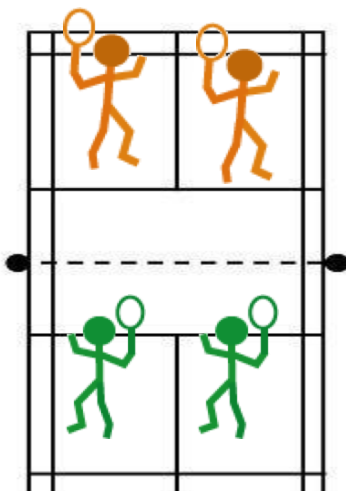
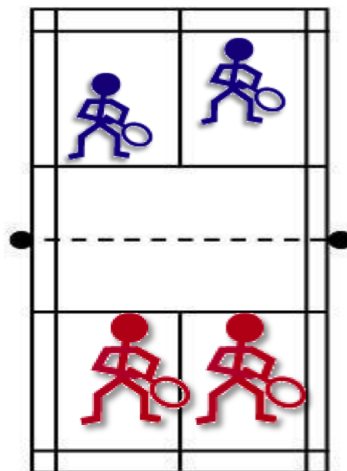
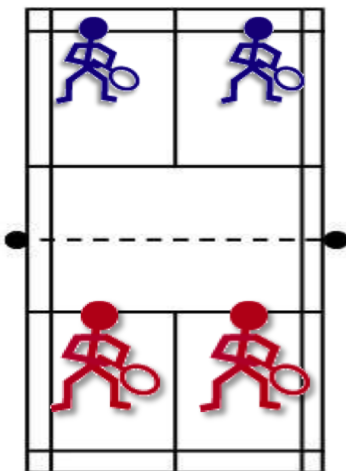
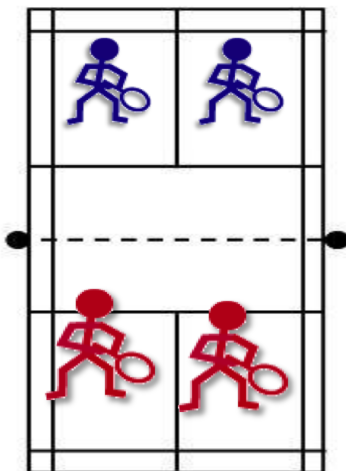
# Rules and Format

## Rules:

- Long and Wide Boundaries
- Tennis Style Scoring
- 0-0, 15-0, etc.
- Win 1 game and other team starts at 0-15
- Win 2 and 0-30, 3 and 0-40, 4 and the other team auto-wins, then counts down
  
- Change and get organized                    15 minutes
- Explanation of Pickleball                    10 minutes
- 3 - 10 minute sessions  
   30 minutes
  
- Score count and transfer                    10 minutes
- Clean up and change                         15 minutes

## Format:

- Within 4 teams pairs play
- 1 v 4, 2 v 3
- 1 v 2, 3 v 4
- 1 v 3, 2 v 4
- Win as many games as you can in 10 mins
- Score is added up over all your teammates



# Wrap-up and Equipment Take Down

Sports Ed Model in Effect

- Winning team gets 20 points
- Second Place gets 15 points
- Third Place gets 10 points
- Fourth Place gets 5 Points
- Bonus Points for Behaviour